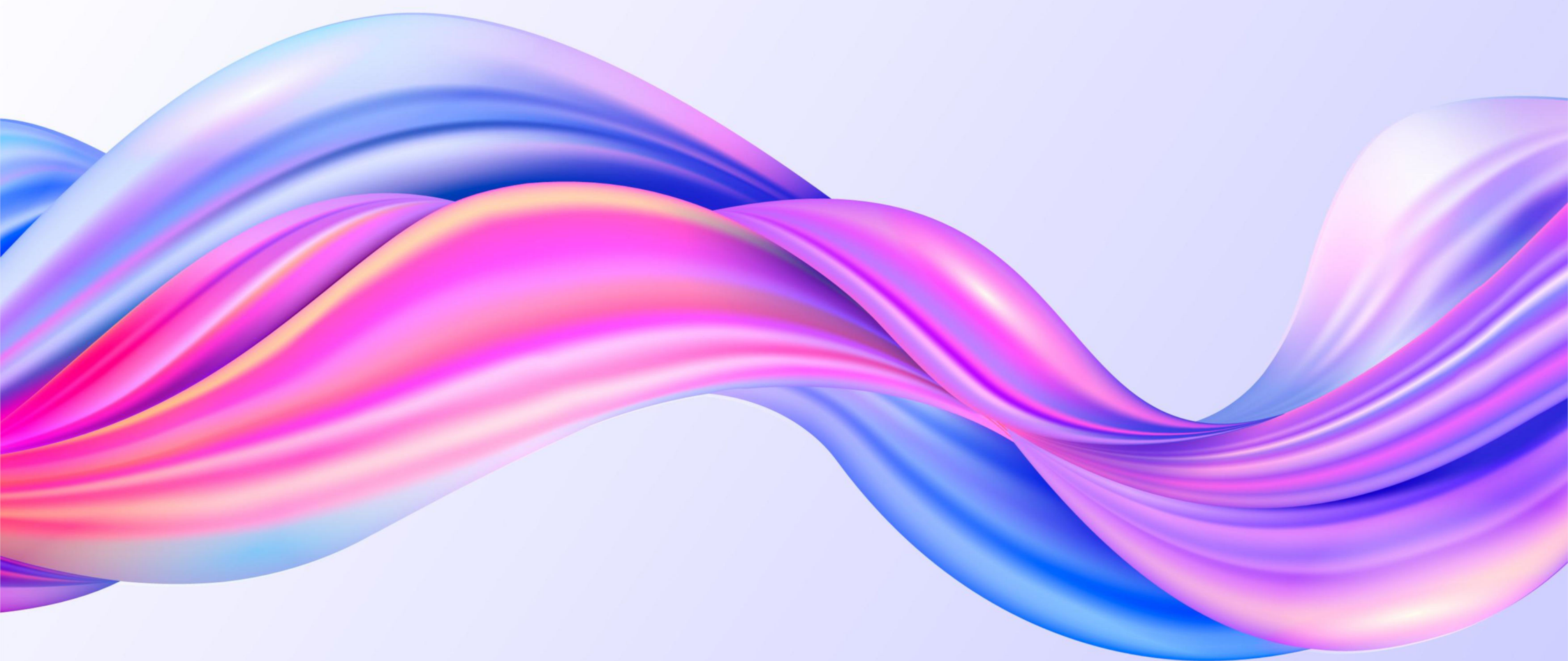




Flow Theory and Videogame studies for educational research

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Braxton Soderman is an Associate Professor in the *Department of Film & Media Studies* and co-chairs the *Humanities Center's Digital Humanities Exchange (DHX)*, a group of faculty, staff, and graduate students who share interests in developing digital avenues for humanities research at UCI. He researches videogames, critical theory, new media aesthetics, and theories of play.



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